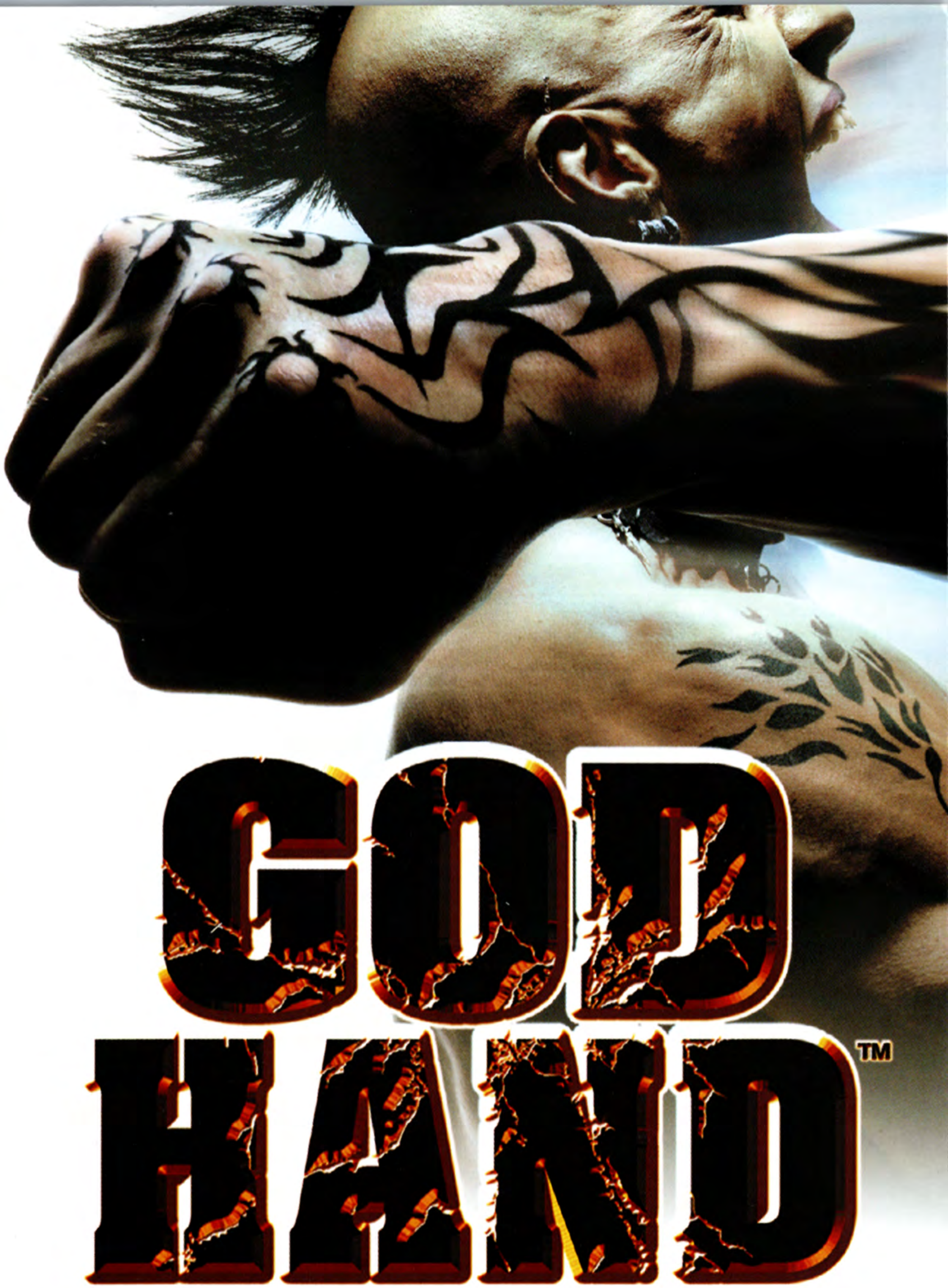

# GOD HAND™

MATURE 17+
M
CONTENT RATED BY ESRB

CLOVER STUDIO™

CAPCOM®

## WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

## WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

## USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

## HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

# GOD HAND™

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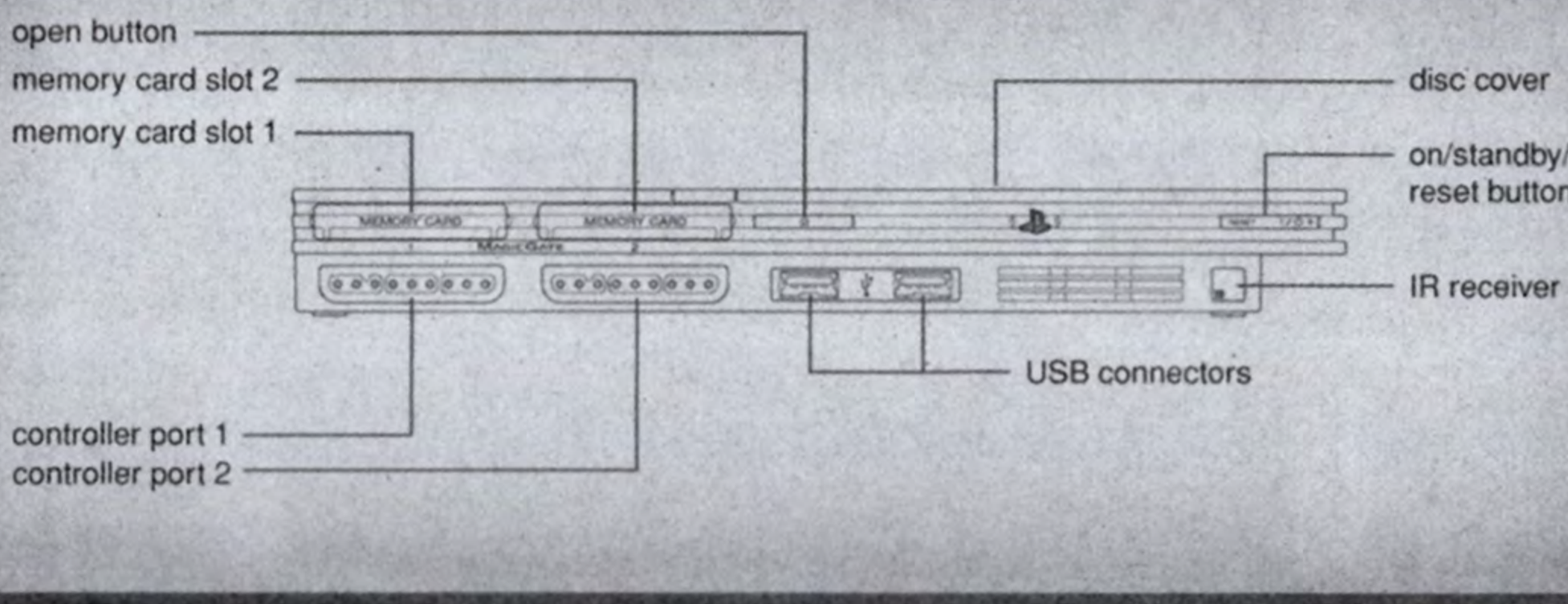
## A Special Message from CAPCOM®

Thank you for selecting GOD HAND™ for your PlayStation®2 computer entertainment system. CAPCOM is proud to bring you this new addition to your video game library.

# getting started




Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Press the OPEN button to open the disc cover. Place the GOD HAND™ disc with the label side facing up in the disc holder, and then close the disc cover. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

## Memory Card (8MB)(for PlayStation®2)

To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your console. You can load saved game data from the same memory card or from any memory card containing previously saved games.

- You must be using a memory card with at least 150KB of free space in order to save your game data. If you need more free space than is available, delete older data from the memory card before starting play.
- You can store up to 20 GOD HAND™ saved games on one memory card.
- Do not remove the memory card or turn off the power while saving or loading game data. Doing so could damage your game data.

# controller

## DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS

# connecting the controller

Before starting play, connect the DUALSHOCK®2 analog controller to controller port 1.

- This game is designed for use with the DUALSHOCK®2 analog controller.
- This is a single-player game. Only controller port 1 is supported.
- You can turn the controller's vibration function on/off in Option Mode, selected from the Main Menu (➡ page 10). When vibration is on, the controller vibrates in response to game events.

# god or demon?

In the days before time, an angel filled with pride
fell from the heavens to a life in exile
as the Demon King Angra.

Filled with spite and hatred, Angra spearheaded
an army of demons and specters
to overthrow the world of mortal men.

However, a man appeared with the power of god
sealed in his arms, and used this power
to once again send Angra into exile.

The people, grateful that the Angra's threat had subsided, bestowed upon the man the title of Godhand.

Legend states: "Although the man is long since gone, a single clan continues to this day to defend the Godhands, and the power held within.

"Those who possess this power are capable of becoming either god or demon."

# characters

## gene

This 23-year-old, dusty, "have fist will travel" rambler ends up stuck with one of the famed Godhands — with a bunch of nasty demons on his tail. Though outspoken and a constant complainer, he has a keen sense of justice. He likes to imagine he has a gentler, kinder side despite his rough, macho exterior.

Nineteen y
is a desce
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th

## four devas

### belze

Cold as ice, the leader of the Four Devas is deeply loyal to Angra and very proud of his demon heritage.

### azel (devilhand)

Azel is mysterious and supremely confident, and his left arm is one of the fabled Godhands. Though human, he joins the demons in order to further his own ambitions.

## olivia

'ears old, this beauty
ndant of a family that
ed the Godhands for
, until demons hunting
arms wiped out most
ily. As the sole survivor,
th one of the Godhands,
fate to carry her to a
vn where she crosses
th Gene and entrusts
e Godhand to him.

## little devil

A fairy sprite from the demon world, this little mischief maker approaches humans and invites them to play in little devilish games.

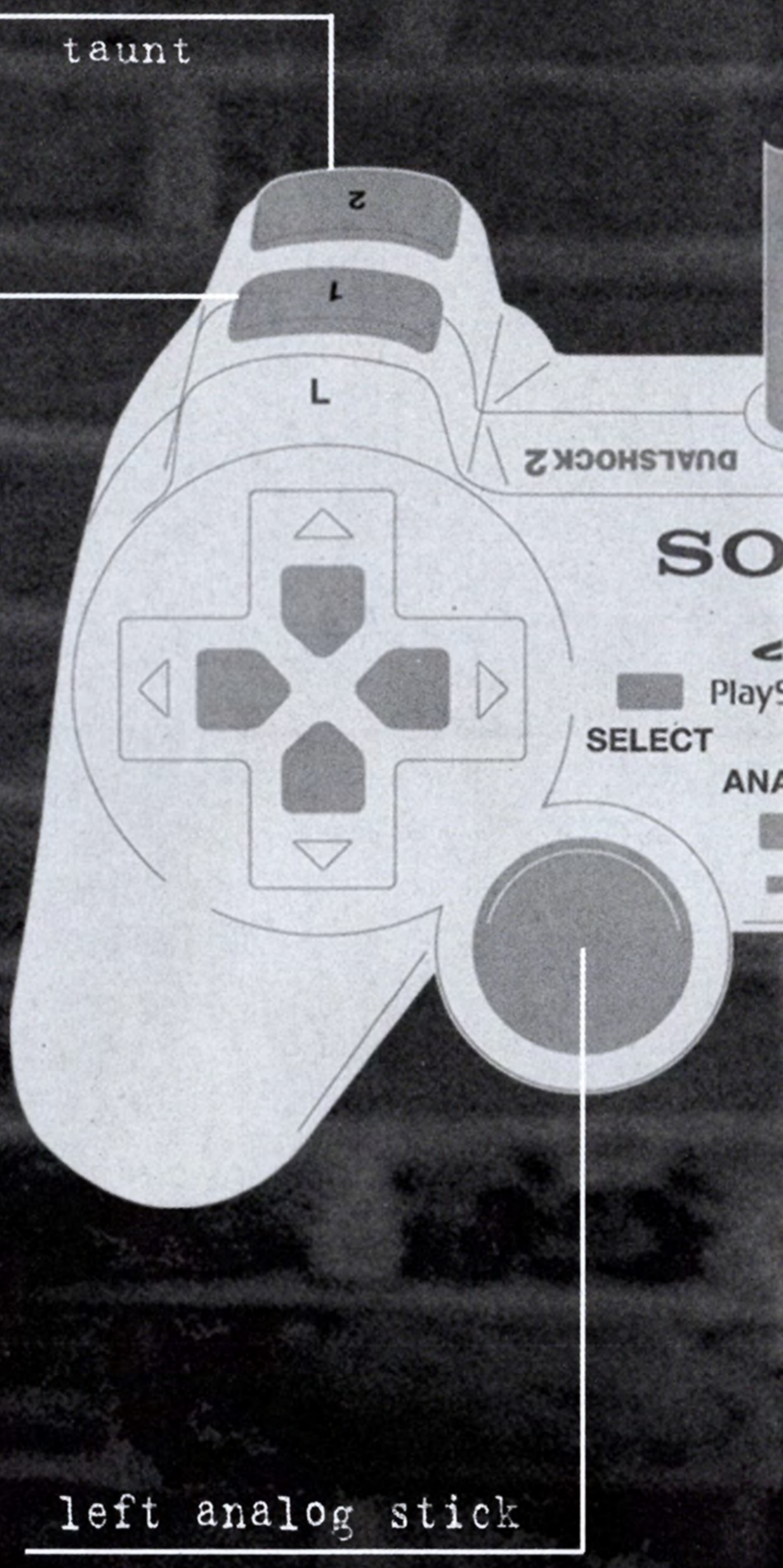
## elvis

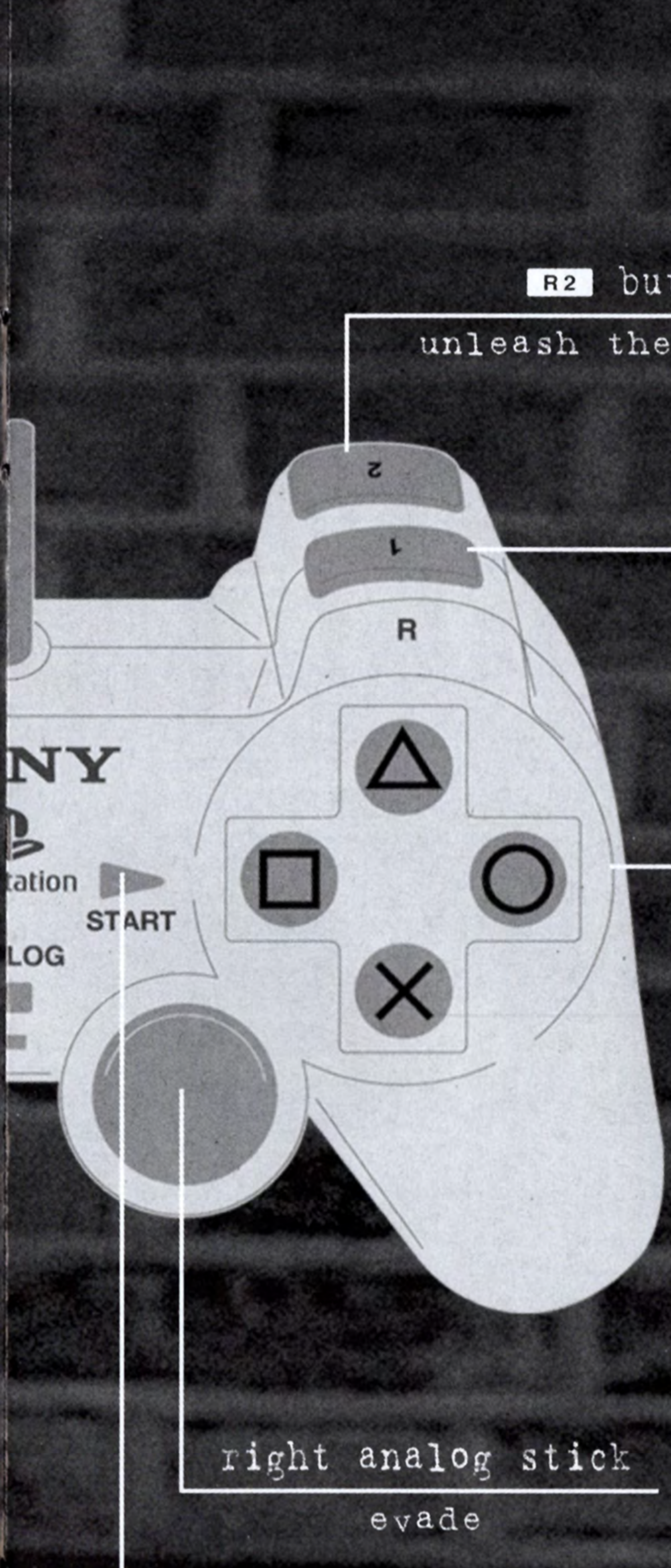
Possessing amazing strength and a huge appetite, Elvis likes to chase the ladies when he's not kicking butt. Despite being a demon, he has acquired some nasty human habits. He's brutally honest and — surprise, surprise — something of a potty mouth.

## shannon

The life of the party, this ravishing hedonist hides cold, cruel instincts. In the pursuit of satisfying her own hunger for pleasure — no sacrifice is too much!

# controls


L2 button
taunt
L1 button
180° turn
left analog stick
move
2
1
L
DUALSHOCK2
SELECT




**R2** button

unleash the Godhand

**R1** button

open Roulette Wheel

△ button

attack/cancel

○ button

action/confirm

✕ button

attack/throw item/
confirm

□ button

combo

right analog stick

evade

START button

display menu
during game

# game modes

At the Title screen, press the START button to display the Main Menu.

## main menu

- NEW GAME Start a new game from the beginning. After selecting NEW GAME, you can then select a game difficulty level.
- LOAD GAME Continue a saved game.
- OPTION Adjust various game settings.

## map screen

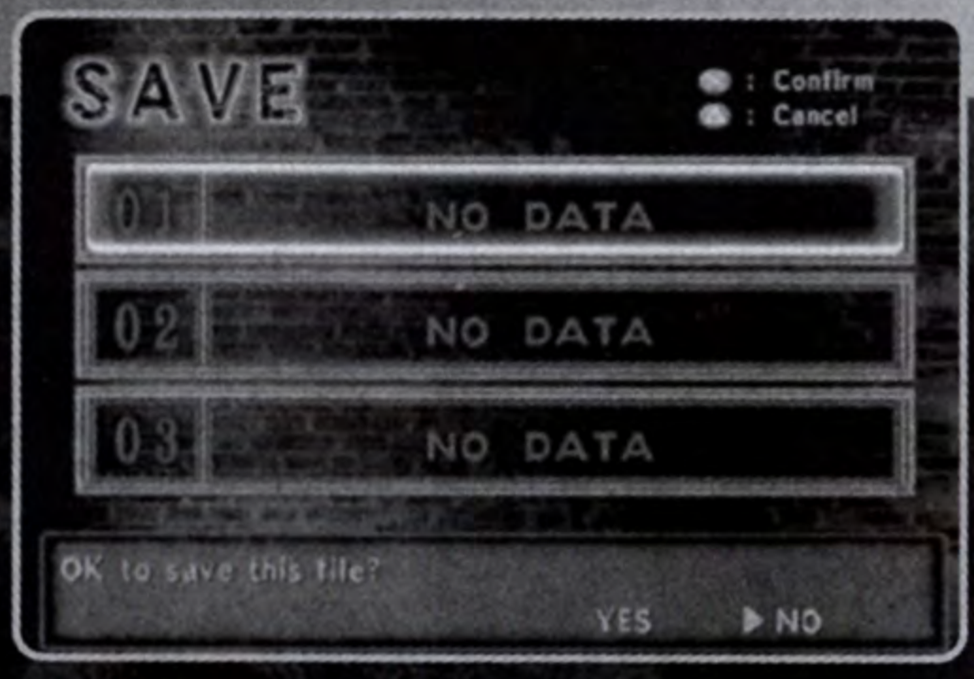
When you exit one area, use the Map screen to move on to the next area. The Map screen menu has these options:

- SAVE (➡ below).
- CONTINUE Go to the next area.
- ENTER SHOP (➡ page 14).
- ENTER CASINO (➡ page 15).

## saving your game

You can store up to 20 GOD HAND™ save game data files on a single memory card. Follow the on-screen instructions to save your progress.

- GOD HAND™ saves to MEMORY CARD slot 1 only.
- At least 150KB of free space on the memory card is required to save.
- Do not turn off the power, reset the game, or remove the memory card while saving, as this may corrupt the save data.



# game screen

## roulette orbs

You must have these in order to use moves from the Roulette. Replenish Roulette Orbs with special items.

## tension gauge

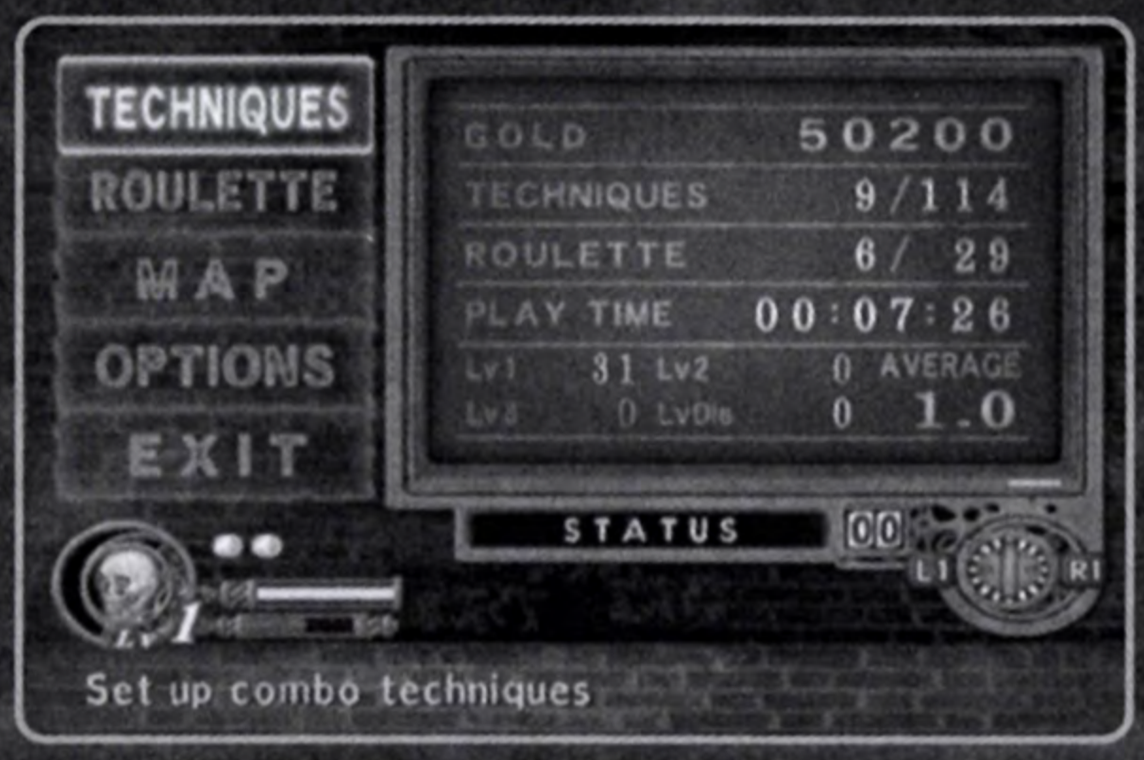
Fill up the Tension Gauge by attacking and taunting enemies and evading their attacks. When the gauge turns orange, press the R2 button to unleash the power of the Godhand.

## difficulty level

As you inflict more damage on your enemies, the Difficulty Gauge rises. And as you take damage, the gauge drops. Enemies get tougher as the level rises, but you also get bigger bonuses at the end of stages by defeating enemies at higher difficulty levels.

# menu screen

Press the START button during the game to bring up the Menu screen.




## technique

Set default moves (➡ page 14).

## roulette

Set moves on the Roulette (➡ page 13).

## map

Display the map (➡ page 10).

## options

Adjust various game settings, customize controller layout, and turn controller vibration on/off.

- CONTROLS Display the controller layout diagram.
- ENEMY LIFE GAUGE Toggle the display of Life Gauges for enemy characters on/off.
- SOUND Select mono, stereo, or Dolby® Pro Logic® II.
- VIBRATION Turn the controller's vibration feature on/off.
- LOAD GAME Load and resume play on a saved game.
- RESTORE DEFAULTS Restore options to their original state.
- RESET GAME Return to the Title screen.

# actions

## unleashing the godhand

Once the Tension Gauge fills to a certain point and turns orange, press the R2 button. You'll become invincible, boost your speed for a short time and unleash a fury of punishment on your enemies.

## roulette moves

When you have Roulette Orbs, press the R1 button to display the Roulette. Before time runs out, tap the R1 button to cycle through the available Roulette techniques. Press the ⊗ button when the move you want is highlighted, and put the hurt on your opponents.

You must have the right number of Roulette Orbs to use a move:

- YELLOW 1 Orb
- PURPLE 2 Orbs
- RED 3 Orbs

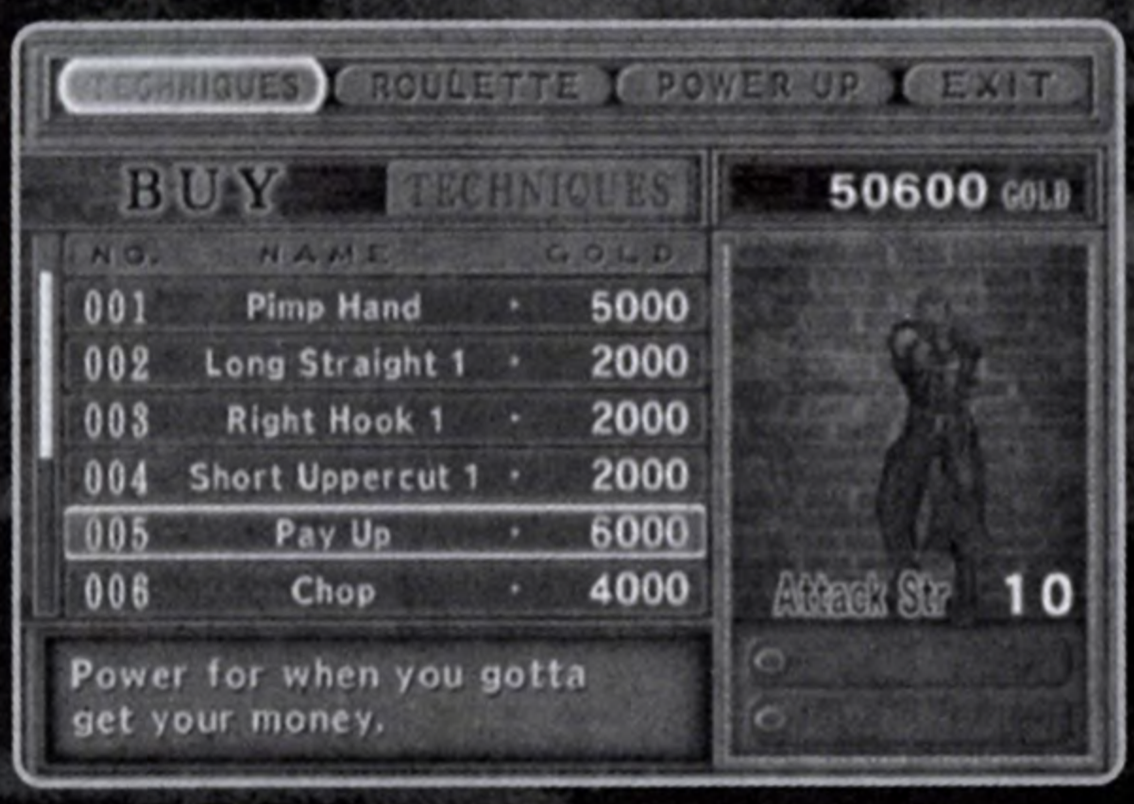
# combos

Press the special button combos to perform the following moves:

| | |
|---|---|
| • DASH ATTACK | During a dash, □, △ or ✕ button |
| • LOW ROUNDHOUSE KICK | right analog stick ↑ + △ button |
| • HEEL DROP (charge ok) | Next to opponent on ground, left analog stick ↑ + △ button |
| • LAUNCH KICK | When opponent is floating from Heel Drop, △ button |
| • LAUGHING DRAGON PUNCH | After launching opponent high into air, left analog stick ↓ + △ button |
| • MID-AIR ROUNDHOUSE KICK | After launching opponent high into air, left analog stick ↑ + △ button |

# shop

Enter the Shop from the Map screen. Here you can buy and sell techniques, as well as purchase items to boost your skills.



# casino

From the Map screen, select ENTER CASINO to take some time off and try your luck. Use your hard won in-game earnings to wager on various games of chance.

## slot

777 Jackpot!

PRIZE Choose and open a treasure chest at the Prize Counter to see your prize!

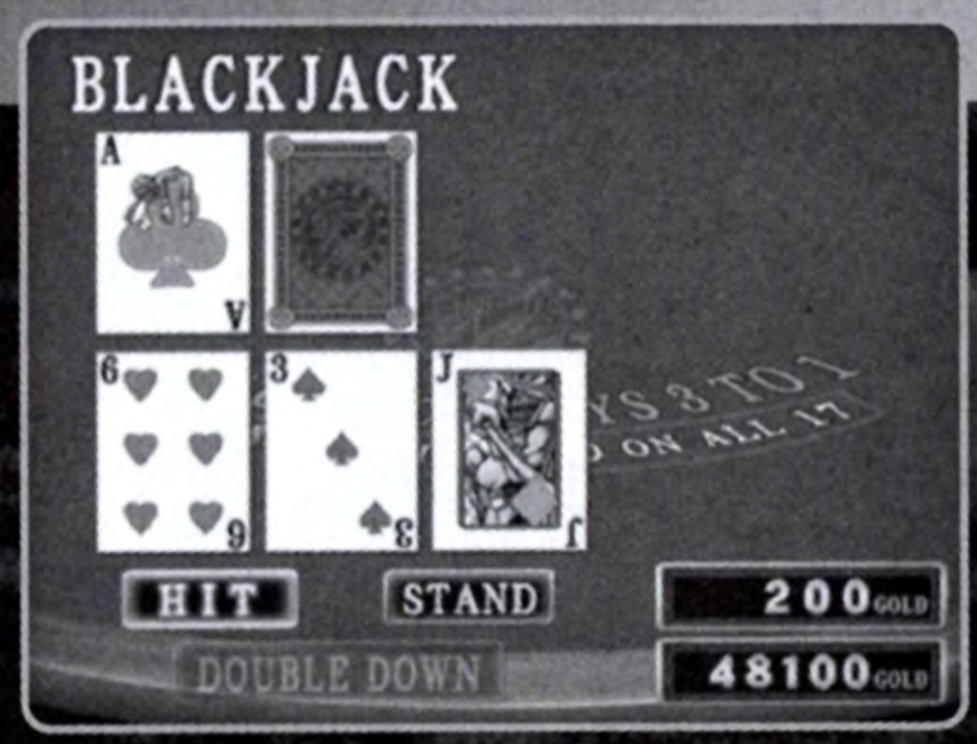
## poker

- ROYAL FLUSH 10, J, Q, K, A of the same suit.
- STRAIGHT FLUSH Five cards of the same suit with successive numbers.
- FOUR OF A KIND Four cards with the same number.
- FULL HOUSE Three of a kind plus a pair.
- FLUSH Five cards of the same suit.
- STRAIGHT Five cards with successive numbers.
- THREE OF A KIND Three cards with the same number.
- TWO PAIRS Two pairs of same-number cards.
- HIGH OR LOW Determined by whether the next card is a higher or lower number than the open card, with Ace as the highest and 2 as the lowest.

## blackjack

Closest to 21 to wins! A picture card equals 10. Ace equals either 1 or 11.

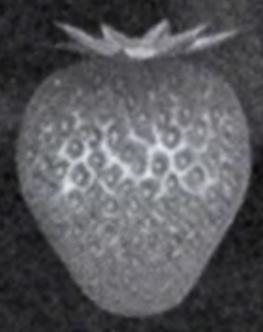
- DOUBLE DOWN Double your bet in exchange for getting only one more card. Only available when the first two cards are initially dealt.



# items

## fruit

Collect fruit and restore your Life Gauge!



STRAWBERRY

Restore 100% Health.

ORANGE

Restore 30% Health.

BANANAS

Restore 50% Health.

CHERRIES

Restore 20% Health.

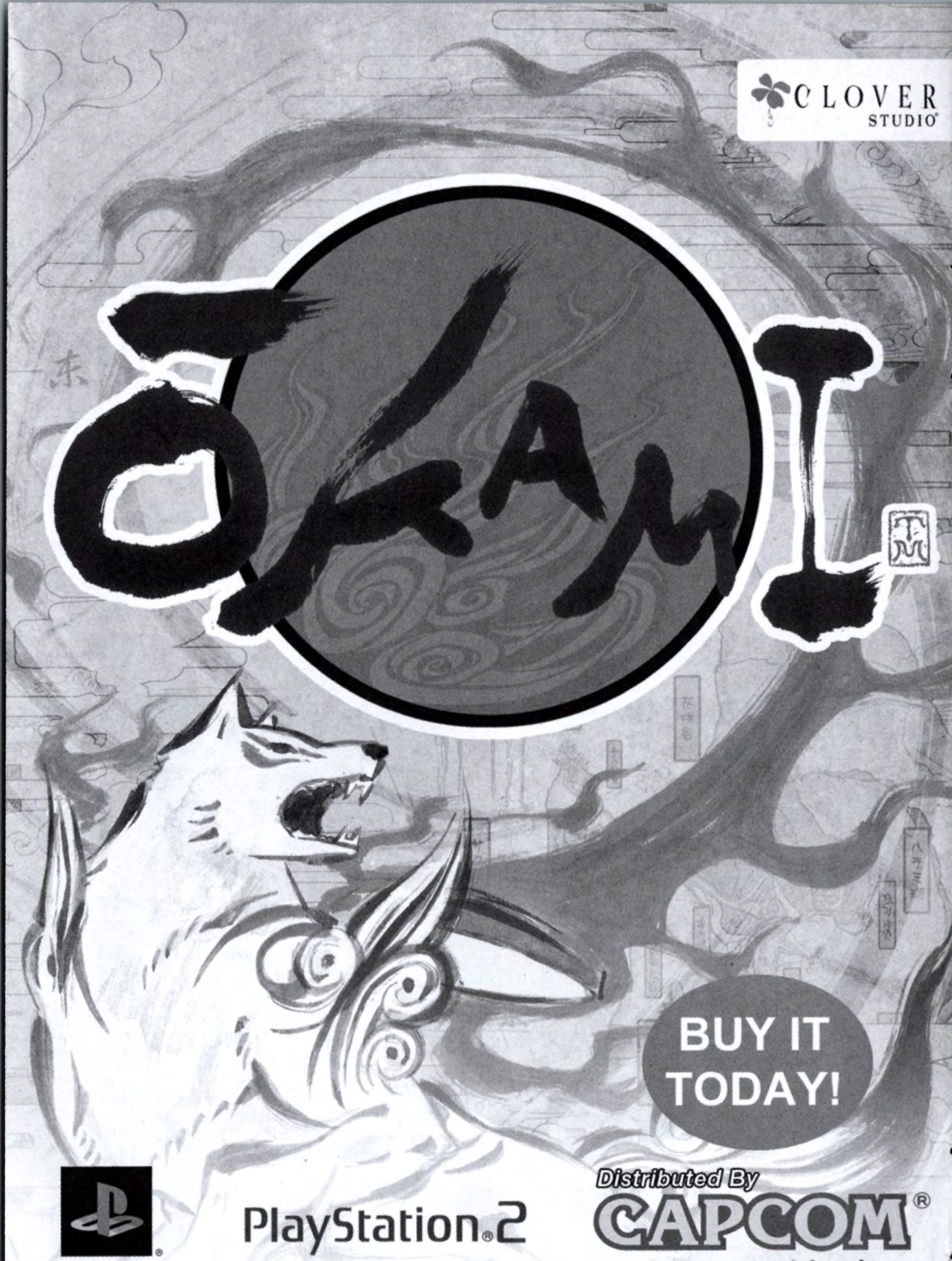
## cards

Collect cards for special benefits!

- BIKINI Restore part of the Tension Gauge.
- GREEN SKULL Gain 1 Roulette Orb.
- GOLD SKULL Gain 2 Roulette Orbs.
- ORANGE SKULL Boost ATK (attack) power temporarily.

# notes

# GOD HAND™




TEEN

Blood and Gore
Crude Humor
Fantasy Violence
Suggestive Themes
Use of Alcohol and Tobacco

ESRB CONTENT RATING www.esrb.org

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## CREDITS

Manual: Hanshaw Ink & Image
Marketing: Charles Bellfield, Jack Symon, Laili Bosma, Frank Filice, Carrie Root, Robert Johnson, Rey Jimenez, Robert Hamiter and Ryuhei Tanabe
Creative Services: Michi Morita, Corey Tran and Jacqueline Truong
Translation: Brian Dunn
PR: Melinda Mongelluzzo, Arne Cual-Pedroso and Alicia Kim
Customer Service: Philip Navidad and Kellie Andreine

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